



TOURNAMENTS

HERE ARE SOME VARIATIONS OF RULES SPECIFIC TO TOURNAMENTS:

- All cards will be turned face up once a player is all-in and all betting action is complete.
- Tournament play will use a dead button.
- A player who intentionally avoids any blind when moving from a broken table will incur a penalty.
- In heads-up play, the small blind is on the button and acts first. When beginning heads-up play, the button may need to be adjusted to ensure no player takes the big blind twice in a row.
- Players may not hold or transport tournament chips in any manner that takes them out of view. A player who does so will forfeit the chips and will face disqualification. The forfeited chips will be taken out of play.
- A penalty **MAY** be invoked if a player exposes any card with action pending, throws a card off the table, violates the one-player-to-a-hand rule, or similar incidents take place.
- Penalties **WILL** be invoked in cases of soft play, abuse, or disruptive behaviour.
- Penalties available to the Tournament Director include verbal warnings and “missed hand” penalties.
- Except for a one-hand penalty, missed hand penalties will be assessed as follows: The offender will miss one hand for every player, including the offender, who is at the table when the penalty is given multiplied by the number of rounds specified in the penalty.
- For the period of the penalty, the offender shall remain away from the table but will continue to be dealt in.
- Tournament staff can assess a one-hand penalty, one-, two-, three-, or four-round penalties or disqualification. A player who is disqualified shall have his or her chips removed from play.
- Repeat infractions are subject to escalating penalties.
- The appropriate starting amount of chips will be placed on the table for each paid entrant at the beginning of the event, whether the person is present or not.
- If a paid entrant is absent at the start of an event, at some point an effort will be made to locate and contact the player. If the player requests the chips be left in place until arrival, the request will be honoured. If the player is unable to be contacted, the chips may be removed from play at the discretion of the director.
- A starting stack of chips may be placed in a seat to accommodate late entrants (so all antes and blinds have been appropriately paid). An unsold seat will have such a stack removed at a time left to the discretion of the director.
- A no-show or absent player is always dealt a hand. That player’s stack will post chips for blinds and antes.